

Future thinking scenarios – how will youth work and youth sector transform in the future

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#### **Future thinking scenarios**



# "Stop saying young people are the future, they are the present!"

(Young participant at the 2015 European Meeting of People Experiencing Poverty).

I interpret this quote to mean that **the young themselves** want to and should be at the **center** of future youth work.

The remainder of my talk and the interactive session is about one possible way that this could be achieved.

#### **Future thinking scenarios**



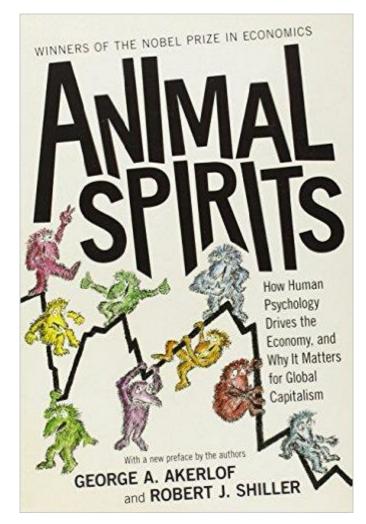
My suggestion revolves around:

## the power of stories

and how to harness that power for future youth work

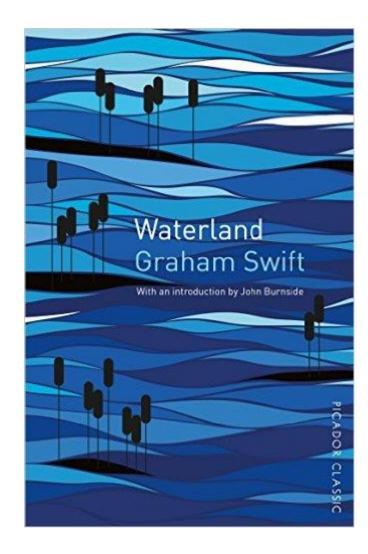
BlueWay

"The human mind is built to think in terms of narratives, of sequences of events with an internal logic and dynamic that appear as the unified whole. In turn, much of human motivation comes from living through a story of our lives, a story that we tell to ourselves and that creates a framework for motivation. Life could be just 'one damn thing after another', if it weren't for such stories" Akerlof and Shiller: "Animal Spirits" pg 51





"Only nature knows neither memory nor history. But man and women are the story-telling animal. Wherever they go they want to leave behind not a chaotic wake, not an empty space, but the comforting marker-buoys and trail-signs of stories. They have to go on telling stories. As long as there's a story, it's alright."



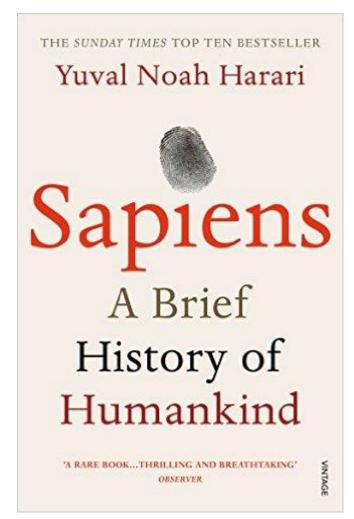


"Any large scale human cooperation – whether a modern state, a mediaval church, an acient city or an archaic tribe – is rooted in commons myths that **exist only** in people's collective imagination."

Harari: "Sapiens" pg 30

"Unlike lying, an imagined reality is something that everyone believes in, and as long as this communal belief persists, the imagined reality exerts force in the world."

Harari: "Sapiens" pg 35





# Interactive exercise



1 You cannot change the facts of your life, but you are free to arrange them to tell one story or a different one.

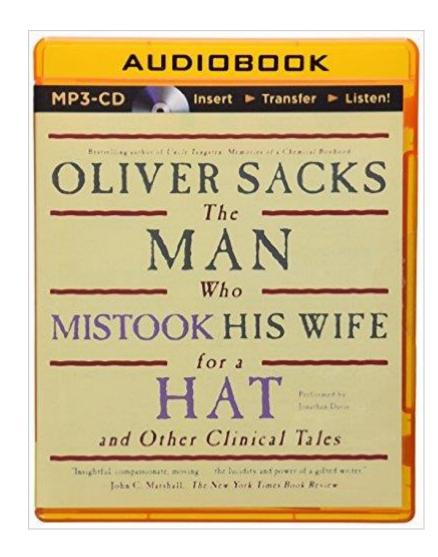
2 Some stories touch the heart, others the mind.

3 The stories you tell about the future determine what you do in the present.



"Very young children love and demand stories, and can understand complex matters presented as stories, when their powers of comprehending general concepts, paradigms, are almost nonexistent."

Oliver Sacks, The Man Who Mistook His Wife for a Hat and Other Clinical Tales



## Future thinking scenarios: The key to success



1 Stories must be created, told and spread by those 'affected'.

2 They need to be authentic.

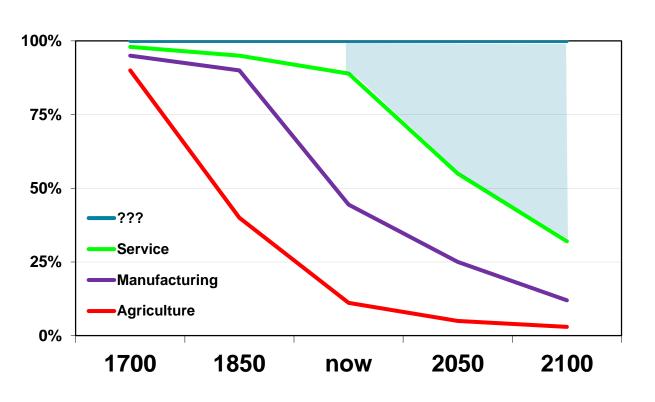
3 They are negotiated agreements about what could be.

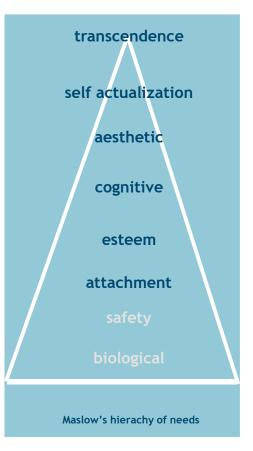
#### **Future thinking scenarios:**





## We're no longer material constraint

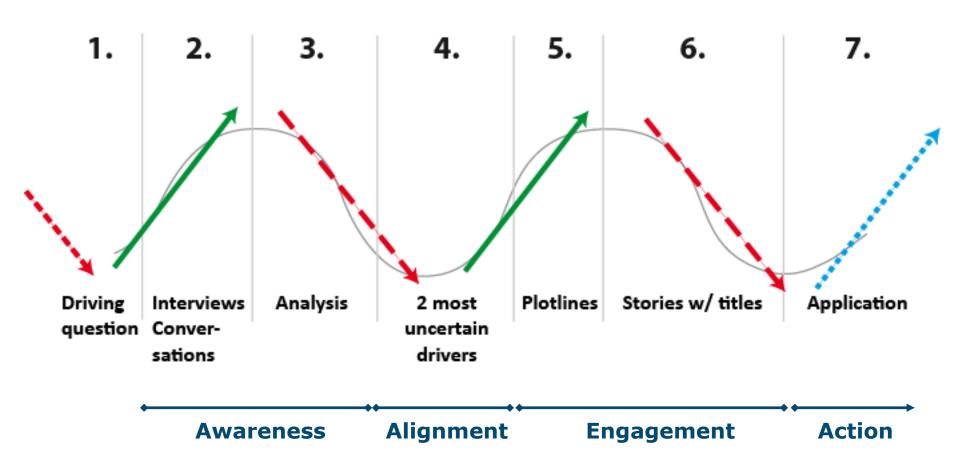




Grübler, A, Technology and Global Change, 1998, Cambridge University Press Lebergott, S, Consumer Expenditures, 1995, Princeton University Press



## Seven phases of scenarios

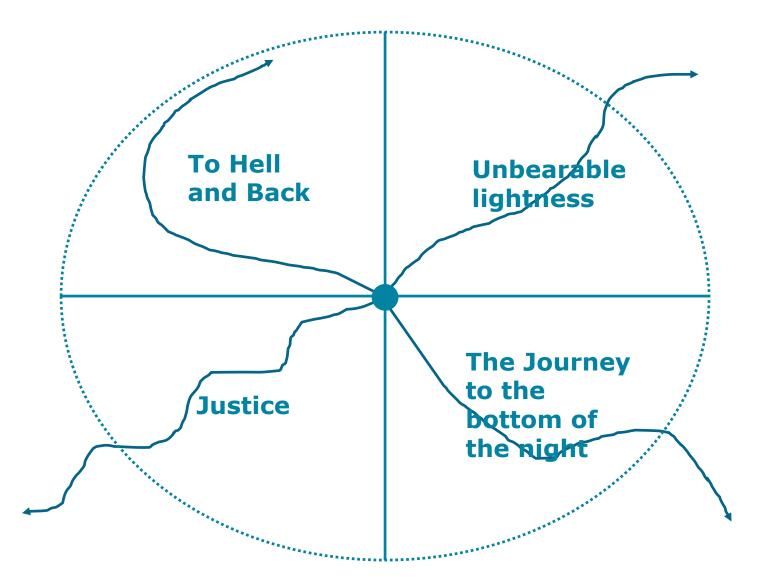




## Create a space of futures

- 1 by choosing the two most important and, at the same time, uncertain <u>drivers</u>
- 2 then populating the resulting quadrants with stories
- **3** and finally using the stories about the future as a sounding board to make better decisions for adapting, shaping and transforming.







## **Application**

Adapting to the future

Shaping the future

Transforming the future



## **Application Matrix: Adapt**

If I were to take decision 1, how would that play out for me, if scenario A came true?

	Scenario <b>A</b>	Scenario <b>B</b>	Scenario <b>C</b>	Scenario <b>D</b>
Decision 1	++		++	++
Decision 2		_	_	++
Decision 3	_	_	+	?
Decision 4	?	++		+
Decision 5		+	++	?
	+	_	?	+
Decision <b>n</b>	+	++	+	++



## Application Matrix: Shape

If I were to take decision 1, how would that play out for me, if scenario A came true?

	Scenario <b>A</b>	Scenario <b>B</b>	Scenario <b>C</b>	Scenario <b>D</b>
Decision 1	<b>A</b>		++	++
Decision 2		_	_	++
Decision 3	-	_	+	?
Decision 4	?	++		+
Decision 5		+	++	?
	+	_	?	+
Decision <b>n</b>	+	++	+	+ +



## **Application Matrix: Transform**

If I were to take decision 1, would that make scenario A more likely in reality?

	Scenario <b>A</b>	Scenario <b>B</b>	Scenario <b>C</b>	Scenario <b>D</b>
Decision 1	_		++	+
Decision 2	_	++	_	
Decision 3	++	++	++	++
Decision 4	+	_	++	?
Decision <b>5</b>	_	?	?	+
	++		+	+
Decision <b>n</b>	+	+	?	-

## Future thinking scenarios: **Process**



## Scenario work

Learning vs. applying; self vs. others Scalability, minimum effort and marginal benefit

Diversity; remarkable people and experts

(Residential) workshops; 24 ± 4 participants; core team: 2-7 people

Writing, communicating

## Future thinking scenarios: **Process**



## Scenario work

Isolated 3-4 day events empower individuals

Effort to change European policy
Negotiating a common desirable
future; creating counter narratives



"Stop saying young people are the future, they are the present!"

## Thank you